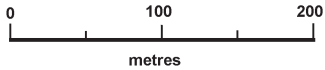


Orienteering map of Kilvey Community Woodland (Lower Swansea Valley)

Scale 1:5000



Contours 5 metres

Survey 2012



Swansea Bay



COETIROEDD I BAWB
CYDCOED
WOODLANDS FOR ALL

Comisiwn Coedwigaeth Cymru
Forestry Commission Wales



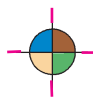
WARNING
The main road through the area (A4217) is dangerous. Do NOT cross it. Use the underpass at 'U' or the footbridge at 'F'

Survey Peter Seward, 2007
Carto (OCAD)..... Peter Seward
Revised Dave Bird, 2012
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BOF Map Regn. No. WO-03-136a

Grid reference
SS676956

- Contours
- Formlines
- Earthbank; earthwall
- Gully: large; small
- Knolls: large; small
- Depressions; pit
- High crag or wall
- Low crag
- Boulder; cairn
- Lake
- Stream
- Ditch
- Marsh: uncrossable
crossable
narrow

- Key**
- Major road
 - Minor road
 - Parking Area
 - Vehicle track
 - Path: surfaced
large
small
indistinct
 - Mainline railway OUT OF BOUNDS
 - Line of rails
 - Tunnel
 - Stone wall; fence
 - Ruined wall/fence
 - High fence
 - Building; ruin
 - Object
 - Open ground, easy
 - Rough open ground
 - Rough open with scattered trees
 - Distinct vegetation edge
 - Forest: runnable
slow run
walk
fight
 - Undergrowth: slow run
difficult
 - Run in one direction



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1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20

Orienteering in Kilvey Community Woodland

AIM. The aim in **orienteering** is to get around a course, made up of a series of control points, by working out a route between them from the map and then map-reading your way along the route and finding the controls.

THE MAP. This is a standard orienteering map; the symbols and colours are explained in the legend. The scale is 1:5,000 which means that 1cm on the map represents 50m on the ground, as shown by the scale line.

DISTANCES. The distance from one point to another can be worked out using the scale line on the map. When measuring on the ground, a metre is roughly one man-sized stride.

DIRECTIONS. Whichever direction you are going or facing, keep the map the same way round as the ground, i.e. **orientated**. When you go forward, features to one side on the map will be on the same side on the ground.

THE COMPASS. If you have one you can use it to **orientate** the map. The needle points to magnetic north. Use this to keep the north arrows on the map pointing north too. Also, the compass is especially useful for finding accurate directions across areas without paths, and to sort out which way to go at path junctions, etc.

How to use a baseplate compass for directions:

1. Place the edge of the compass's baseplate along the direction you want to go on the map.
2. Turn the capsule so that the parallel lines in it are in line with the north lines on the map.
3. Take the compass off the map and hold it in front of you, pointing forward. TURN YOURSELF with the compass until the needle is in line with the lines in the capsule.
4. Travel forward in the direction the front of the compass is now pointing.

CONTROLS and MARKERS. The locations of the controls are shown on the **map** by numbered circles in red, and a description of each is given below. The controls are marked on the **ground** by a post on top of which is a plaque with a red and white orienteering symbol. There is a number, which corresponds to the same control on the map, and a letter which you note down in the appropriate square on the control card at the side of your map to confirm your visit.

CONTROL DESCRIPTIONS:

Start	Road/Track junction	5.	Wall, N end	10.	Stream source	15.	Path junction
1.	Earthbank foot	6.	Boulder, NW side	11.	Path junction, SW side	16.	N Knoll, NW side
2.	Path/Ditch junction	7.	Path junction	12.	Gully junction	17.	Building, SE corner
3.	Path bend	8.	Path junction	13.	Ruin, N corner	18.	Earthwall/Gully junction
4.	Path junction	9.	Path junction			19.	Clearing, SW edge

SUGGESTED COURSES. Starting and finishing from the track junction with Jersey Road on the east side of the map indicated by the grid reference, and is shown on the map with a red triangle on top of a double circle:

- White** 1.0Km short and easy for young novices: Start - 11 - 3 - 7 - 4 - 9 - 8 - Finish
- Yellow** 2.1Km easy for older beginners and progressing from White: Start - 8 - 7 - 2 - 6 - 12 - 15 - 16 - 13 - Finish
- Orange** 2.5Km harder for progression from Yellow: Start - 13 - 16 - 18 - 19 - 17 - 15 - 10 - 5 - 1 - 6 - 7 - Finish
- OR** see how many controls you can visit in a set time, say 30 or 45 minutes (a 'Score' event).

FURTHER ORIENTEERING OPPORTUNITIES. If you would like to do more orienteering contact the local club, **SWANSEA BAY ORIENTEERING CLUB**, by visiting the club's website at www.sboc.org.uk

ACKNOWLEDGEMENTS.

This permanent orienteering course was set up with the help of grants channelled through City and County of Swansea from 'Climbing Higher' (Sports Council for Wales), Cydcoed (Forestry Commission), Countryside Council for Wales and European Union Objective 1. The map was made by, and the courses planned by, Swansea Bay Orienteering Club.